

1. *Assignment:* read Struik, chapter 7.
  - a. I'm going to pick material from that chapter and the following one specifically to lead to the calculus courses that Peano would have taken at the *liceo* and university in Turin around 1876, and which he started to teach immediately after his degree.
  - b. This causes me—with some relief—to avoid considering the development of probability theory. I know little about that area, and Peano didn't teach or research in probability theory.
2. *Struik, sections 6.3–6.4*
  - a. Struik stressed that Descartes, in his 1637 *Discourse on method*, was searching for a rationalistic way of thinking and problem-solving, and for a mechanistic way of understanding the universe.
  - b. It was written in French to gain a larger audience than Latin would attract.
  - c. Descartes lived in troubled political times, fled persecution, was involved with military operations, etc.
  - d. Descartes' [1637] 1954 appendix, *Geometry*, popularized a more modern notation, the elementary uses of coordinates, and their relationships to some hard algebra problems.
  - e. Descartes also discarded the practice of adding only like quantities, which had discouraged algebraic expressions such as  $x^3 + x^2 + x + 1$ , which would earlier have been interpreted as the sum of a solid figure, a plane figure, a line segment, and a number.
  - f. Struik noted that the first European academies of science, in Rome, London, and Paris, were founded in the era 1580–1670
  - g. The Italian academy is *L'Accademia Nazionale dei Lincei*. The word *linceo* means *lynx*, or *wildcat*!
  - h. Note that the time of Descartes, Cavalieri, Fermat, et al., coincided with the start of higher education in this country: Harvard was founded in 1636 as an institution for training clergy for the Massachusetts Bay colony. (Too many students that they sent to England for training failed to return!)
  - i. Struik noted that other mathematicians of that time and earlier had applied algebraic and coordinate methods to conics. They knew that conics had quadratic equations.
  - j. Moreover, they began to anticipate *differential calculus*.
    - i. For example, you can figure out that the line through points  $\langle x_0, y_0 \rangle$  and  $\langle x_1, y_1 \rangle$  on the graph of the equation  $y = ax^2 + bx + c$  has equation  $y = y_0 + (x - x_0)[a(x_1 + x_0) + b]$ . When  $x_0 \neq x_1$  this is a secant line. As  $x_1$  approaches  $x_0$  it approaches the line that touches the curve at that one point  $\langle x_0, y_0 \rangle$  only: the tangent line. In that case the line has equation  $y = y_0 + (x - x_0)(2ax_0 + b)$ . Its slope is  $2ax_0 + b$ , the *derivative* of  $ax^2 + bx + c$  at  $x = x_0$ .

- ii. With somewhat more complicated algebra, this method will yield the derivatives of the higher integral power functions.
  - k. I learned some of these precursory approaches to calculus from Otto Toeplitz's wonderful [1949] 1963 text *Calculus: a genetic approach*.
3. *Struik, section 6.5.*
- a. In the time under discussion oceanic commercial and naval rivalry was paramount. Success depended on navigation, and navigation depended on the determination of longitude. It's easy: just figure out the number of hours between your sunrise and the most recent one at Greenwich, and multiply by  $360^\circ/24$  to get your west longitude. But that requires your keeping with you a clock on Greenwich time. So success depended on good clock design.
  - b. Mathematicians investigated curves that might contribute to clock design.
  - c. The *cycloid* is drawn by a point  $P$  on the rim of a wheel with center  $C$  rolling at a constant angular speed along a horizontal axis. (*Contra* Struik, it's not called a *roulette*; that's something else.) Since it meets the axis at infinitely many points, the curve cannot have a polynomial equation. Suppose  $P$  starts at the origin of the axis. Its motion relative to the axis is the composition of its rotation about  $C$  with the translation of  $C$  along the axis. These have parametric equations

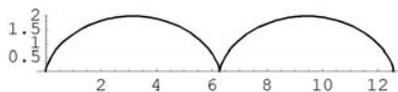
$$\begin{cases} x = \cos(-\theta - \frac{1}{2}\pi) \\ y = \sin(-\theta - \frac{1}{2}\pi) \end{cases} \quad \begin{cases} x = \theta \\ y = 1 \end{cases}.$$

(The direction of rotation is negative, and  $x, y = 0, -1$  relative to the center when  $\theta = 0$ . To avoid slippage, the center must move  $2\pi$  units horizontally during each rotation of the wheel.) Use the identities  $\cos(-\theta - \frac{1}{2}\pi) = -\sin\theta$  and  $\sin(-\theta - \frac{1}{2}\pi) = -\cos\theta$  to get the parametric equations

$$\begin{cases} x = \theta - \sin\theta \\ y = 1 - \cos\theta \end{cases}$$

for the motion of  $P$  relative to the origin. This *Mathematica* code produced the displayed graph:

```
ParametricPlot[{θ-Sin[θ],1-Cos[θ]},{θ,0,4π},
  PlotStyle→AbsoluteThickness[1],
  AspectRatio→Automatic];
Export["d:\\Math300\\Week09\\Cycloid.bmp",%,
  ImageResolution→300];
```



- d. Think of a cycloid  $\mathcal{C}$  upside down with a string half the length of one arch attached at one of the cusps. Stretched taut and swung about, it will trace another such arch  $\mathcal{I}$ . (That's not at all easy to show!)
- e. Weighted at its free end the string forms a pendulum. With no friction and no mass for the string itself, the period of the oscillation is independent of the amplitude: that is the *isochrone* property of the cycloid.
- f. Applied to any sort of curve  $\mathcal{C}$ , that process produces a curve  $\mathcal{I}$  called the *involute* of  $\mathcal{C}$ . So, a cycloid is its own involute. The involute of a circle is a kind of spiral. Involutives are used in the design of the teeth of gears.
- g. In turn,  $\mathcal{C}$  is called the *evolute* of  $\mathcal{I}$ . In general, the evolute of a curve is the locus of its centers of curvature: that result is often the most involved bit of curve theory covered in calculus classes. Clearly, a cycloid is its own evolute, and the evolute of a circle is a single point.
- h. The inverted cycloid also has the *tautochrone* property: a friction-free bead sliding down the curve will reach the lowest point in the same time, no matter where it starts.
- i. Finally, it has the *brachistochrone* property: of all curves, the cycloid provides the path for which that sliding time is least.
- j. Struik mentioned the *tractrix*. If you take that weighted string, place the weight on a table top, stretch the string so that its other end is on the edge, and pull it along the edge, the weight will follow a curve called the *tractrix*. Surprise: it is the involute of a catenary.
- k. Struik also mentioned a 'logarithmic' curve. That's vague. He probably meant the logarithmic, or equiangular, spiral.
- l. These studies were a great challenge to the mathematicians of the time. Now they're just at the limits of undergraduate calculus classes.
- m. You could find a wealth of term paper topics in the areas mentioned in this item!